

Lecture 2: Raster display

- (1) How many bits per second must be delivered to a graphics display that is refreshed 60 times per second, when the display has a resolution of 600x800 pixels, and each pixel can be displayed in one of 65,000 colors?
- (2) For endpoints (8,23) and (21,11), calculate and show the sequences of x, y and F that evolve as Bresenham's algorithm is applied. How about the algorithm is started from the opposite endpoint?