Question 1 (20%)

(1) (10%) Which of the following schedules are conflict equivalent? (Ignore the commit “C” and abort “A” commands.)

S1 = W2(x), W1(x), R3(x), R1(x), C1, W2(y), R3(y), R3(z), C3, R2(z), C2
S2 = R3(z), R3(y), W2(y), R2(z), W1(x), R3(x), W2(x), R1(x), C1, C2, C3
S3 = R3(z), W2(x), W2(y), R1(x), R3(x), R2(z), R3(y), C3, W1(x), C2, C1
S4 = R2(z), W2(x), W2(y), C2, W1(x), R1(x), A1, R3(x), R3(z), R3(y), C3

(2) (10%) Which of the above schedules (S1,S2,S3,S4) are serializable?

Question 2 (20%)

Given the algorithms for the transaction managers and the lock managers for the distributed two-phase locking approach.

Question 3 (25%)

(1) (5%) Compare and analyze the relative merits of centralized and hierarchical deadlock detection approaches in a distributed DBMS.

(2) (10%) Consider the following modification to a local wait-for graph: Add a new node \( T_{ex} \), and for every transaction \( T_i \) that is waiting for a lock at a certain external site, add the edge \( T_i \rightarrow T_{ex} \). Also add an edge \( T_{ex} \rightarrow T_i \) if a transaction executing at a certain external site is waiting for \( T_i \) to release a lock at this site.

If there is a cycle in the modified local waits-for graph that does not involve \( T_{ex} \), what can you conclude? If there exists a cycle involving \( T_{ex} \), what can you conclude?

(3) (10%) Whenever the local waits-for graph at a certain site suggests that there might be a global deadlock, send the local waits-for graph to the next site. At that site, combine the received graph with the local waits-for graph. If this combined graph does not indicate a deadlock, ship it on to the next, next site, and so on, until either a deadlock is detected or we are back at the site that originated this round of deadlock detection. Is this scheme guaranteed to find a global deadlock if one exists?
**Question 4 (20%)**

(1) (5%) Explain the need for a commit protocol for a distributed database management system.

(2) (5%) In two phase commit (2PC) protocol, the participants send an *ack* message to the coordinator after receiving *global-commit/global-abort* message. Why is the *ack* messages needed?

(4) (10%) In two phase commit (2PC) protocol, suppose that a site does not get any response from another site for a long time. Can it tell whether the connecting link has failed or the other site has failed? How is such a failure handled?

**Question 5 (15%)**

(1) (10%) Is the Web a distributed database system? Please briefly explain your answer.

(5%) For a web-based E-trading application (like Taobao), please analyze the benefit and loss of enforcing the transaction’s ACID properties